Boardmaker Basics

Mayer-Johnson
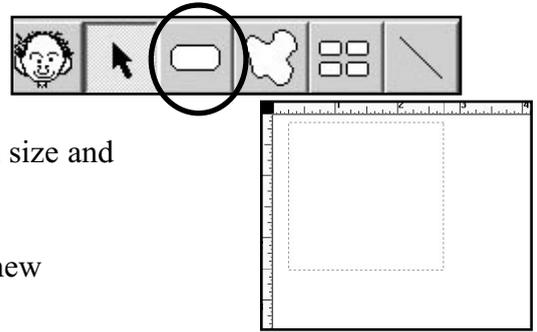The building blocks for learning and human expression.

1

Draw a button

a. Click once on the Button Tool. (click and let go)
b. Move the cursor onto your board.
c. Click and hold your mouse and drag out the button size and
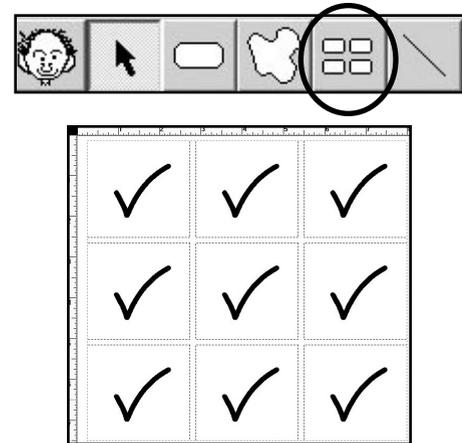   shape you want.

Note: You need to click on the Button Tool for each new
   button you wish to create.

2

Spray a button

a. Click once on the Spray Tool.
b. Click and hold your mouse in the button you wish to spray.
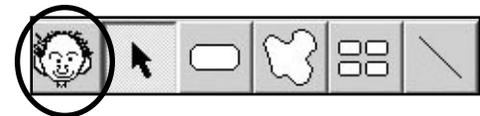c. Spray across and down to form a grid.

Note: If you spray a button that has something in it, the content
   will be in all of the sprayed buttons as well!

3

Place a symbol

a. Click on the Silly Guy to open the Symbol Finder.
b. In the top rectangle type the word you are searching for.
c. Click on the Thumbnail View to see all symbols that met your search.

Type search term here

Thumbnail View

d. Place symbols in one of the following ways:
   1. **Press enter** and the symbol will enter the button with a red frame.
   2. **Click** in the button that you want the symbol to be placed in.
   3. In the thumbnail view, **right-click** on your mouse to place symbols
   into your grid, while keeping the thumbnail view open.

Note: You can change the symbol label (a one time change) by typing
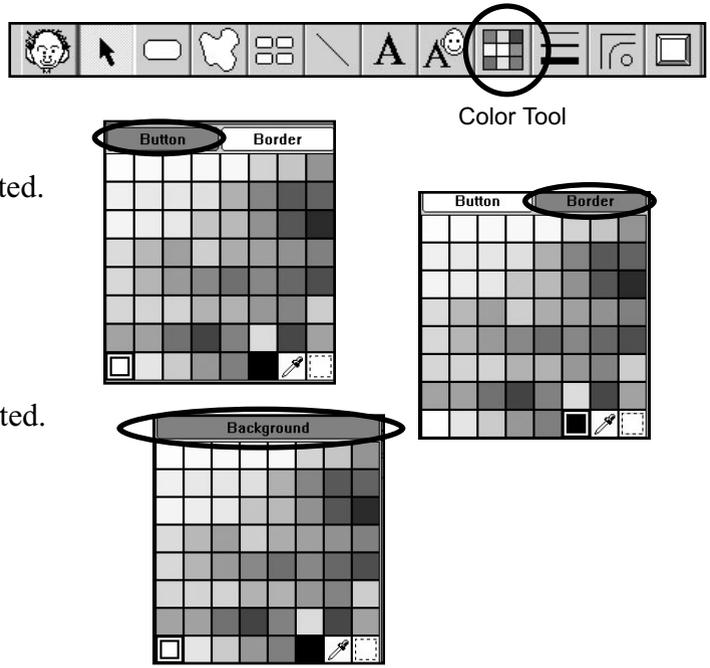   the label name in the bottom rectangle.

Add color

a. To color a button:
1. Select the button or buttons.
2. Click on the Color Tool.
3. Make sure the word Button is selected.
4. Select your color.

b. To color the border of a button:
1. Select the button or buttons.
2. Click on the Color Tool.
3. Make sure the word Border is selected.
4. Select your color.

c. To color the background of a board:
1. Click on the background.
2. Click on the Color Tool.
3. Select your color.

Color Tool

Button   Border

Button   Border

Background

4

Use paint tools

You must click directly on a symbol for the paint tools to be accessible. Make sure you are using your Pointer Tool to select a symbol. When you do this, the paint tools will appear in the toolbar for you to use only on the symbol you selected.
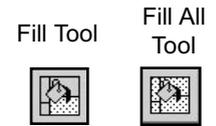
a. You can flip horizontal, flip vertical and rotate a symbol.

b. You can erase any portion of the symbol.

c. You can use the two paint cans to paint portions of the symbol.
1. Use the paint can on the left, the Fill Tool, to paint a single portion of a symbol to the black border.
2. Use the paint can on the right, the Fill All Tool, to paint each part of a symbol that is the same color.

d. To use the paint cans:
1. Select a symbol and click on the Fill Tool or Fill All Tool.
2. Open the Color Tool and select the color you wish to use.
3. Place the cursor (paint can) in the center of the portion you'd like to paint.

Fill Tool   Fill All Tool

5

Use text

a. Click on the Text Tool

b. Click anywhere in a button or on the background and type.

c. Right-click or go to "Text" (at the top of your screen) to change font or text size.
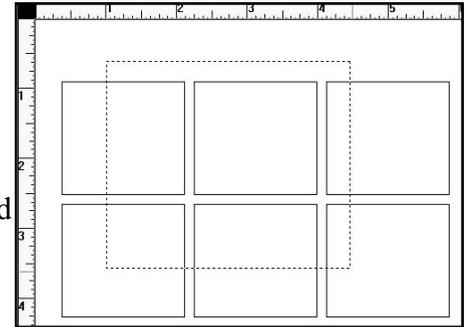
d. Using the Pointer Tool, click on the text to move it.

Text Tool

6

Mayer-Johnson
The building blocks for learning
and human expression.

Learning to use Boardmaker:
The Little Things!

Mayer-Johnson
The building blocks for learning
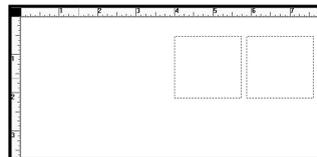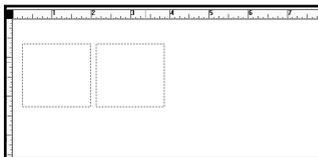and human expression.

Selecting buttons

a. Click on the Pointer Tool.

b. To select a single button, click on the button (near the border). When it is selected, the single button will be highlighted with a red dotted line.

c. To select a row or column of symbols, click and drag until a portion of each button is selected. When you let go, the buttons you selected will be highlighted with a green dotted line.
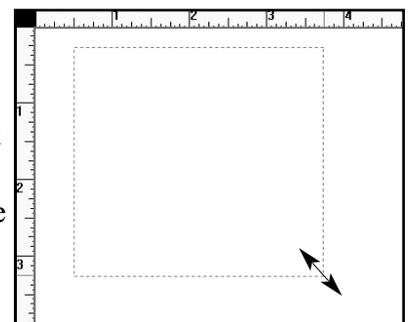
Note: Be sure you're selecting the button and not the symbol within the button! Check if the border of the button is highlighted with a dotted line or if the symbol within the button is highlighted with a dotted line!

Manipulating buttons

a. To move a button:
  1. Select the button.
  2. Place the Pointer in the center of the button.
  3. Click and hold your mouse and drag the button where you want it. Your cursor will turn into a hand.
  4. You can move multiple buttons by selecting more than one button and then following the steps.

b. To change the size or shape of a button:
  1. Select the button.
  2. Place the Pointer on the border of the button until a double-headed arrow appears. Try the bottom right corner to begin
  3. Click and hold your mouse and drag the button to the size or shape you'd like.

Deleting

a. To delete a button, select the button or buttons and press "delete" or "back space" on your keyboard.
b. To delete text, select the text and press "delete" or "back space" on your keyboard.
c. To delete a symbol, select the symbol and press "delete" or "back space" on your keyboard.